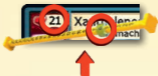




Scratch (with a scratcher, button, or something plastic to avoid card damage)



Set the lives
(move the bead on the stick according to the lives on the card)



Spin
(you may replace the stick with a pencil etc.)

Check the colors of the
spinned slot



Your opponent loses the same number of lives as the spinned value



Green

Use the attack and continue your turn



Orange

If you use the attack, your turn ends



Red

You have to use the attack and end your turn

You can spin **max. 4 times** (based on the spinned color slot)

More rules and information at www.scratchwars.com